AMITESH SINHA

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EDUCATION

Cornell University, New York, NY		May 2024
	<i>tience</i> GPA: 3.77/4.0 Recipient of Merit Scholarship	
0	ilding Startup Systems, Machine Learning Engineering, Applied Data Science, HC	0
Shiv Nadar University, Gautam Bud Bachelor of Technology - Compute	ldha Nagar, India er Science and Engineering GPA: 3.61/4.0 Recipient of Merit Scholarship	May 2018
	n and Analysis of Algorithms, Object Oriented Programming in Java	
TECHNICAL SKILLS		
Application Areas:	Full Stack Development, Extended Reality, Computer Vision, Data Science, 3D Modelling	
Coding Language: Tools/Frameworks:	Python, Java, JavaScript, Swift, C# Fusion 360, Figma, React, Node.js, Django, Flask, Spring Boot	
EXPERIENCE		
XR Collaboratory, XR Prototyper In		ne 2023 - July 2023
	for video playback in VR experiences. It is a component-based framework that sup raged for in-situ analysis of multi-user VR studies.	pports multiple
Dell Technologies, Software Engin	•	aly 2018 - July 2022
	e invoicing system designed & developed from scratch and built on the microservi- arch, Oracle SQL Server, Redis, RabbitMQ were used to build this system. Gener 9.	
 Built an inhouse workflow m mins for delivering high valu 	nanagement system using the Django framework. Improved turnaround time from e invoices (10,000+ SKUs).	a 20+ hours to 15
	quote service for a better customer experience. Spring Boot, RabbitMQ, Elasticse luced response time from 10 minutes to under 200 milliseconds.	earch applications
Developed new offerings like Increased operation from 1 c	e storage as a service, cloud service and multiple third-party integrations (Adobe, I country to 40+ countries.	Dropbox, McAfee).
	applications by cloud first APIs built on the microservice architecture. Suite of mo ed ease of operational exercises. Decreased weekly incident count by 70%.	onitoring and
PROJECTS		
	togrammetry, Reality Kit, Swift, Fusion 360)	Spring 2023
	fabrication and assembly process (<u>GitHub</u>).	
Developed AR 3D Scanning	and Visualization Tool using Reality Kit, Object Capture API and Swift.	
Robot's Underfoot (Virtual Reality, H	Body Pose Estimation, Unity, MoveNet, OpenCV)	Spring 2023
 Ongoing research project un parameters that define the na 	der <u>Dr. Wendy Ju</u> to investigate the intricacies of human-robot interactions and a ature of these interactions.	nalyze key
Research involves developing movements into a virtual real	g a system for monitoring an individual's body posture and accurately translating t lity (VR) environment.	heir skeletal
Analysis of how robots response	ond to humans based on factors such as proximity and physical contact.	
Bolt – Workflow Management Syst	em, (Django, FastAPI, Spring Boot, Spring Data JPA)	Fall 2018
с ·	scription invoices and generated a revenue upwards of 600 million USD	
Rule-Based Orchestration Er	ngine for authoring and executing business workflows	
 Spring Data JPA ORM applied 	cation for auditing workflow execution and recovery from last failed state	
LEADERSHIP/ EXTRACURRIC	ULAR ACTIVITIES /VOLUNTEER/COMMUNITY SERVICE	
• Reduced the workflow time format. Won Dell's Global Id	from 15 days to 1 day for an NGO by developing a product for converting PDFs deaforce Prize.	to Braille print
Python and Spring Boot mer	ntor in Dell's Pair and Program Initiative.	

Lead of Dell's Onboarding Team. Developed Developer bootcamps for college hires.

CERTIFICATION

Cloud Developer Nanodegree – Udacity (AWS, Serverless Computing, Kubernetes)